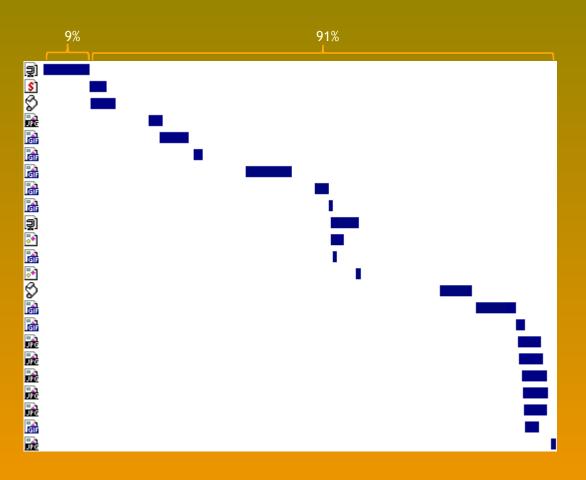


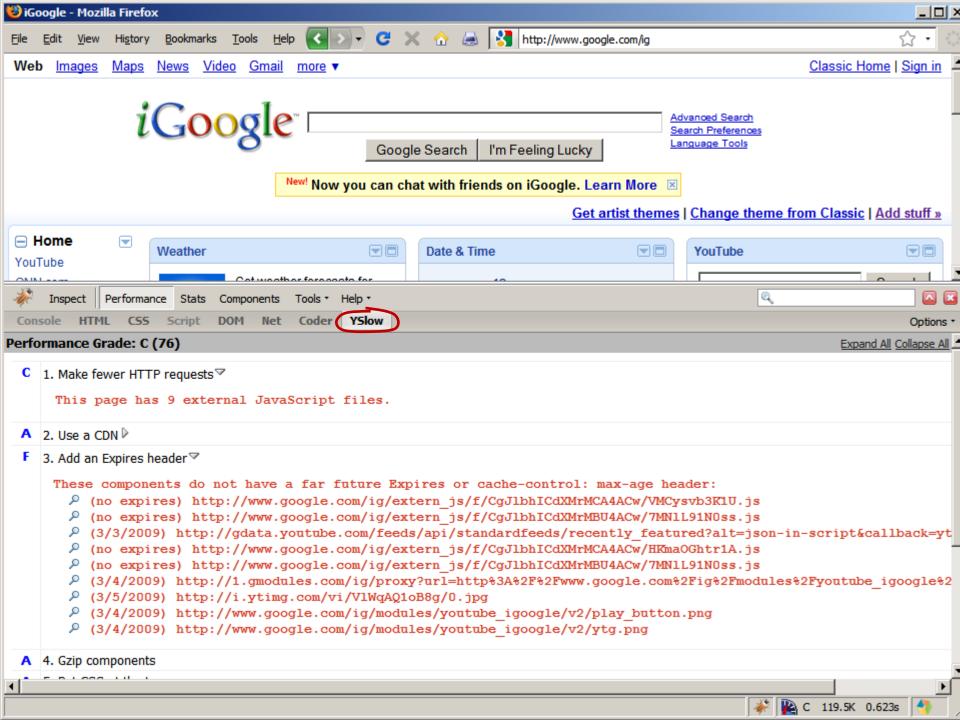
the importance of frontend performance



iGoogle, empty cache

time spent on the frontend

| | Empty Cache | Primed Cache |
|-------------------------|-------------|--------------|
| www.aol.com | 97% | 97% |
| www.ebay.com | 95% | 81% |
| www.facebook.com | 95% | 81% |
| www.google.com/search | 47% | 0% |
| search.live.com/results | 67% | 0% |
| www.msn.com | 98% | 94% |
| www.myspace.com | 98% | 98% |
| en.wikipedia.org/wiki | 94% | 91% |
| www.yahoo.com | 97% | 96% |
| www.youtube.com | 98% | 97% |
| | | April 200 |



SAN JOSE CA

Velocity

O REILLY

Web Performance and Operations Conference

<FAST> <SCALABLE> <EFFICIENT> <AVAILABLE>

Building a Better Internet

Velocity is the O'Reilly conference for developers and engineers building at internet scale, happening on June 22-24, 2009 in San Jose, California.

Web companies, big and small, face the same challenges—our pages must be fast, our infrastructure must scale up (and down) efficiently, and our sites must be reliable without burning out the team.

The Velocity conference is where to learn how to build websites and services that are fast, scalable, efficient, and reliable. We're bringing together people from around the world who are doing the best performance and operations work to improve the experience of web users worldwide. Pages will be faster. Sites will have higher up-time.

Companies will achieve more with less. The next cool startup will be able

to scale more quickly and globally to serve a larger audience. Velocity is the key for crossing over from cool Web 2.0 features to sustainable websites.

Velocity 2009 will take place at The Fairmont San Jose in San Jose, CA.

SIGN UP FOR THE NEWSLETTER

Velocity Conference Buzz

"I educated hundreds of people here at Time Inc., after the [Velocity] conference. The knowledge I gained and passed to others, impacted the way our business clients perceive their sites as successful. Of course, I'll send the endorsement for Velocity 2009!"—Alla Gringaus, Time, Inc.

Velocity 2008 Keynote Videos



Platinum Sponsor



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Sponsorship Opportunities

For information on exhibition and sponsorship opportunities at the conference, contact Sharon Cordesse at scordesse@oreilly.com

Download the Velocity Sponsor/Exhibitor

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Stanford Center for Professional Development

Future Students

Organizations

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Prerequisite(s)

JavaScript, CSS, and HTML.

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High Performance Websites

CS193H

Delivery Options: Online Status: Not Available

Course Description

People love fast web sites, but up until now developers have been focusing on the wrong area. Backend (web server, database, etc.) performance is important for reducing hardware costs and improving efficiency, but for most pages 80% of the load time is spent on the frontend (HTML, CSS, JavaScript, images, iframes, and others). Steve Souders, who works at Google on web performance and prior to that held the role of Chief Performance Yahoo!, is the creator of YSlow and author of High Performance Web Sites. In this class he will introduce best practices for making web pages faster, provide case studies from top web sites, and introduce the tools he uses for researching performance. In addition to learning how to improve web performance, students will gain an understanding of the fundamentals of how the Internet works including DNS, HTTP, and browsers.

Topics Include

Р

- Backend performance.
- · Best practices for making web pages faster.
- Fundamentals of how the Internet works.

COURSE SECTION

▼ CS193H - 001 Online

Enrollment Closed

Autumn 2008-09

REQUEST INFORMATION

Course Meetings: (36)

Units: 3

Instructor(s): Steven Souders



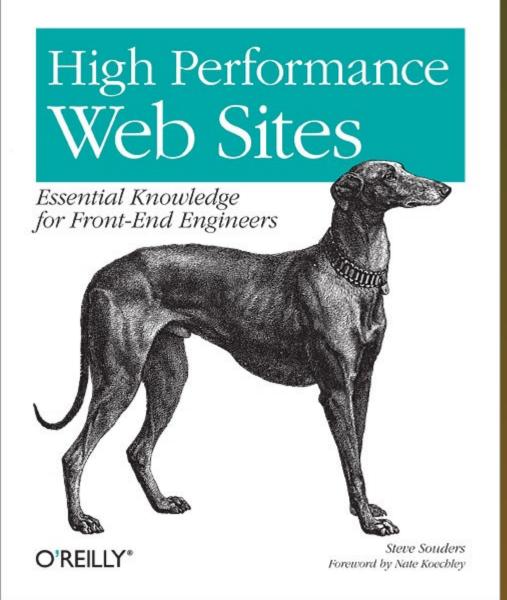




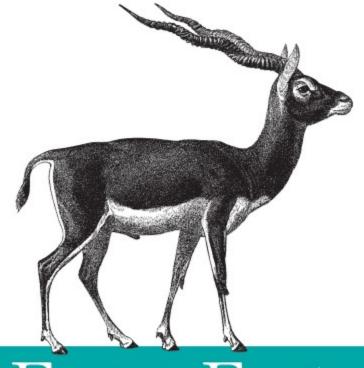








Essential Knowlege for Frontend Engineers



Even Faster Websites

O'REILLY®

Steven Souders

Even Faster Web Sites

Splitting the initial payload

Loading scripts without blocking

Coupling asynchronous scripts

Positioning inline scripts

Sharding dominant domains

Flushing the document early

Using iframes sparingly

Simplifying CSS Selectors

Understanding Ajax performance...Doug Crockford

Creating responsive web apps.....Ben Galbraith, Dion Almaer

Writing efficient JavaScript......Nicholas Zakas

Optimizing images......Stoyan Stefanov, Nicole Sullivan

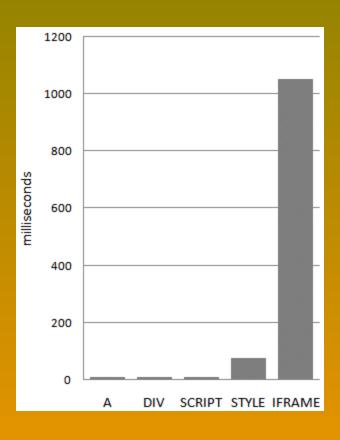
Avoiding @import

iframes:

most expensive DOM element

load 100 empty elements of each type

tested in all major browsers1



iframes block onload

parent's onload doesn't fire until iframe and all its components are downloaded

workaround for Safari and Chrome: set iframe src in JavaScript

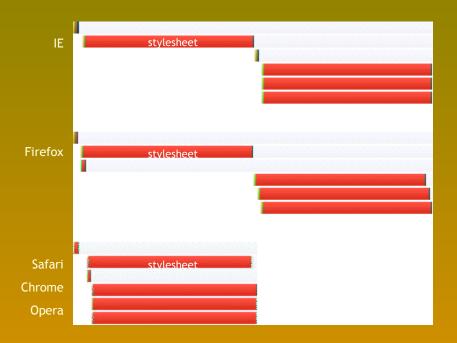
```
<iframe id=iframe1 src=""></iframe>
<script type="text/javascript">
document.getElementById('iframe1').src="url";
</script>
```

scripts block iframe



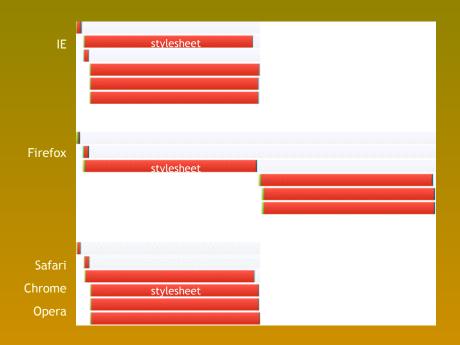
no surprise - scripts in the parent block the iframe from loading

stylesheets block iframe (IE, FF)



surprise - stylesheets in the parent block the iframe or its resources in IE & Firefox

stylesheets after iframe still block (FF)



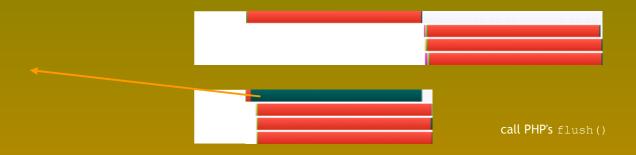
surprise - even moving the stylesheet *after* the iframe still causes the iframe's resources to be blocked in Firefox

iframes: no free connections



iframe shares connection pool with parent (here - 2 connections per server in IE 7)

flushing the document early



gotchas:

PHP output_buffering - ob flush()

Transfer-Encoding: chunked

gzip - Apache's DeflateBufferSize before 2.2.8

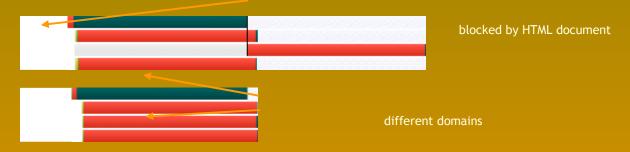
proxies and anti-virus software

browsers - Safari (1K), Chrome (2K)

other languages.

flushing and domain blocking

you might need to move flushed resources to a domain different from the HTML doc



case study: Google search



Simplifying CSS Selectors

#toc > LI { font-weight: bold; }

simple selectors

declaration block

combinator

types of CSS selectors

ID selectors

```
#toc { margin-left: 20px; }
element whose ID attribute has the value "toc"
```

class selectors

```
.chapter { font-weight: bold; }
elements with class=chapter
```

type selectors

```
A { text-decoration: none; all A elements in the document tree
```

types of CSS selectors

adjacent sibling selectors

```
H1 + #toc { margin-top: 40px; }
```

an element with ID=toc that immediately follows an H1

child selectors

```
#toc > LI { font-weight: bold; }
```

all LI elements whose parent has id="toc"

descendant selectors

```
#toc A { color: #444; }
```

all A elements that have id="toc" as an ancestor

types of CSS selectors

universal selectors

```
* { font-family: Arial; }
all elements
```

attribute selectors

```
[href="#index"] { font-style: italic; }
all elements where the href attribute is "#index"
```

psuedo classes and elements

```
A:hover { text-decoration: underline; }
non-DOM behavior
```

others: .wigited .link .active .feeus .first-child .hefere .after

writing efficient CSS

https://developer.mozilla.org/en/Writing_Efficient_CSS

"The style system matches a rule by starting with the <u>rightmost</u> selector and moving to the left through the rule's selectors. As long as your little subtree continues to check out, the style system will continue moving to the left until it either matches the rule or bails out because of a mismatch."

```
#toc > LI { font-weight: bold; }
```

find every LI whose parent is id="toc"

```
#toc A { color: #444; }
```

find every A and climb its ancestors until id="toc" or DOM root (!) is found

writing efficient CSS

- 1. avoid universal selectors
- 2. don't qualify ID selectors

```
bad: DIV #navbar {}
good: #navbar {}
1. don't qualify class selectors
bad: LI .tight {}
```

good: .li-tight {}

1. make rules as specific as possible

writing efficient CSS

1. avoid descendant selectors

```
bad: UL LI A {}

better: UL > LI > A {}

1. avoid tag-child selectors

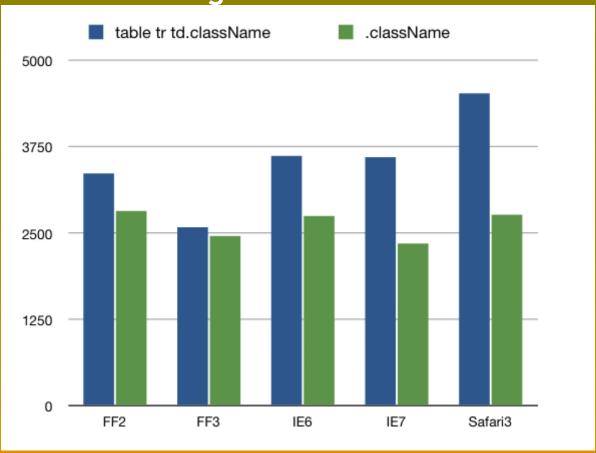
bad: UL > LI > A {}

best: .li-anchor {}

1. be wary of child selectors
```

2. rely on inheritance
https://developer.mozilla.org/en/Writing_Efficient_CSS
Dantetpydulwww.w3.org/TR/CSS21/propidx.html

Testing CSS Performance



20K TD elements

testing massive CSS

20K A elements

no style: control

tag:

A {

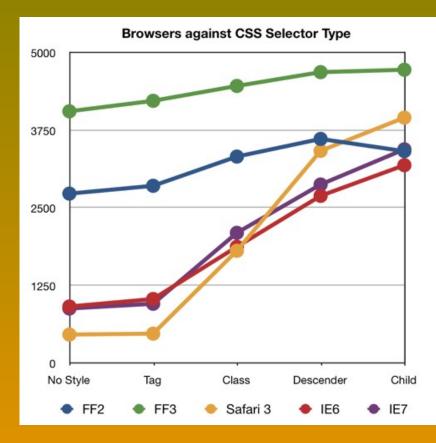
class:

.a00001 {

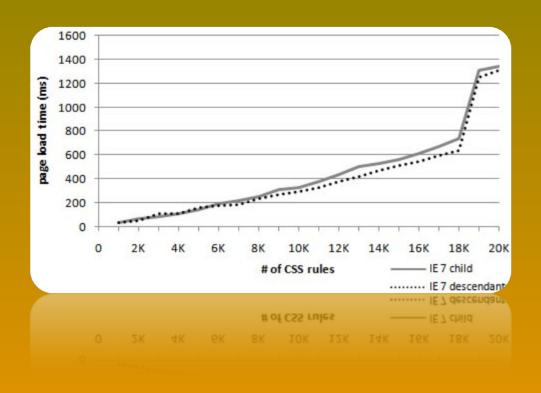
descender:

DIV DIV DIV P A.a00001 {

child:



CSS performance isn't linear



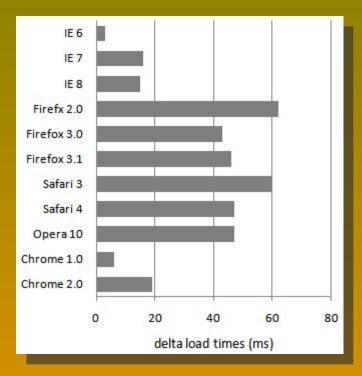
IE 7 "cliff" at 18K rules

real world levels of CSS

| | | # Rules | # elements | Avg Depth |
|---------------|---------|---------|------------|-----------|
| AOL | | 2289 | 1628 | 13 |
| еВау | | 305 | 588 | 14 |
| Facebook | | 2882 | 1966 | 17 |
| Google Search | | 92 | 552 | 8 |
| Live Search | | 376 | 449 | 12 |
| MSN.com | | 1038 | 886 | 11 |
| MySpace | | 932 | 444 | 9 |
| Wikipedia | | 795 | 1333 | 10 |
| Yahoo! | | 800 | 564 | 13 |
| YouTube | | 821 | 817 | 9 |
| | average | 1033 | 923 | 12 |

testing typical CSS

1K rules (vs. 20K)
same amount of CSS in all test pages
30 ms avg delta



"costly"selectors aren't always costly (at typical levels)

are these selectors "costly"?

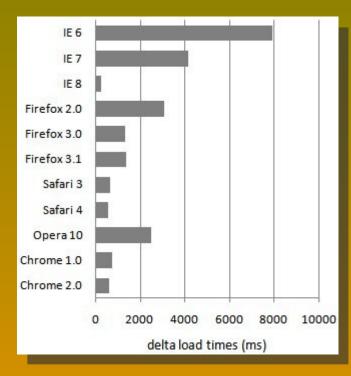
```
DIV DIV DIV P A.class0007 { ...
```

testing expensive selectors

1K rules (vs. 20K)

same amount of CSS in all test pages

2126 ms avg delta!



truly expensive selector

```
A.class0007 * { ... }
```

compare to:

```
DIV DIV DIV P A.class0007 { ... }
```

the key is the *key selector* - the rightmost argument

CSS3 selectors (bad)

more David Hyatt:

"The sad truth about CSS3 selectors is that they really shouldn't be used at all if you care about page performance. Decorating your markup with classes and ids and matching purely on those while avoiding all uses of sibling, descendant and child selectors will actually make a page perform significantly better in all browsers."

selectors to avoid

```
A.class0007 DIV { ... }
#id0007 > A { ... }
.class0007 [href] { ... }
DIV:first-child { ... }
```

reflow time vs. load time

reflow - time to apply CSS, re-layout elements, and repaint
triggered by DHTML:

```
elem.className = "newclass";
elem.style.cssText = "color: red";
elem.style.padding = "8px";
elem.style.display = "";
```

reflow can happen multiple times for long-lasting Web 2.0 apps

reflow time by browser

| DHTML action | Chr1 | Chr2 | FF2 | FF3 | IE6,7 | IE 8 | Ор | Saf3 | Saf4 |
|--------------------|------|------|-----|-----|-------|------|----|------|------|
| className | 1x | 1x | 1x | 1x | 1x | 1x | 1x | 1x | 1x |
| display none | | | - | | 1x | | | | |
| display default | 1x | 1x | 1x | 2x | 1x | 1x | | 1x | 1x |
| visibility hidden | 1x | 1x | 1x | 1x | 1x | 1x | | 1x | 1x |
| visibility visible | 1x | 1x | 1x | 1x | 1x | 1x | | 1x | 1x |
| padding | | | 1x | 2x | 4x | 4x | | | |
| width length | | | 1x | 2x | 1x | 1x | | 1x | - |
| width percent | - | | 1x | 2x | 1x | 1x | | 1x | |
| width default | 1x | | 1x | 2x | 1x | 1x | | 1x | - |
| background | - | | 1x | 1x | 1x | | | | - |
| font-size | 1x | 1x | 1x | 7x | 1x | 1x | | 1x | 1x |

reflow performance varies by browser and action

"1x" is 1-6 seconds depending on browser (1K rules)

Simplifying CSS Selectors



efficient CSS comes at a cost - page weight

focus optimization on selectors where the *key selector* matches many elements

reduce the number of selectors

Avoiding @import - @import @import

```
<style>
@import url('stylesheet1.css');
@import url('stylesheet2.css');
no blocking
in fact, improves progressive rendering in IE
```

link @import

```
<link rel='stylesheet' type='text/css' href='stylesheet1.css'>
<style>
@import url('stylesheet2.css');
</style>
```

blocks in IE

link with @import

```
<link rel='stylesheet' type='text/css' href='stylesheet1.css'>
    includes

@import url('stylesheet2.css');
```

blocks in all browsers!

link blocks @import

```
<link rel='stylesheet' type='text/css' href='stylesheet1.css'>
<link rel='stylesheet' type='text/css' href='proxy.css'>
```

includes

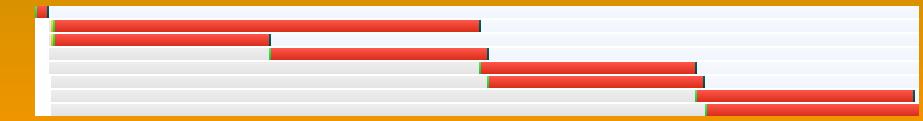
blocks in IE

@import url('stylesheet2.css');

many @imports

```
<style>
@import url('stylesheet1.css');
...
@import url('stylesheet6.css');
</style>
<script src='script1.js'></script>
```

loads script before stylesheets in IE



link link

```
<link rel='stylesheet' type='text/css' href='stylesheet1.css'>
<link rel='stylesheet' type='text/css' href='stylesheet2.css'>
```

no blocking in all browsers

takeaways

focus on the frontend

run YSlow: http://developer.yahoo.com/yslow

speed matters

impact on revenue

Google: $+500 \text{ ms} \rightarrow -20\% \text{ traffic1}$

Yahoo: $+400 \text{ ms} \rightarrow -5-9\% \text{ full-page traffic2}$

Amazon: $+100 \text{ ms} \rightarrow -1\% \text{ sales}1$

cost savings

hardware - reduced load

bandwidth - reduced response size



if you want

better user experience

more revenue

reduced operating expenses

the strategy is clear

Even Faster Web Sites



http://stevesouders.com/docs/web20expo-20090402.ppt